Meeting No: 3 Date: 3/23/2025

Start Time: 10:15 End Time: 10:45

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Logbook: 3

Achievements:

* Talked on different kind of animation and transition made:
  + Added active pylon sprite.
  + Added turn on pylon animation 16 frames.
  + Added non active pylon sprite
  + Added talk to NPC hover animation (4 frames).
  + Added underground water animation (16 frames).
  + Made start phase, item button transition
  + Made selection UI animation (8 frame).
  + Made Item selection animation (14 Frame).
  + Made status selection aimation (1 Frame).

Items Discussed :

* Talked on different kind of animation and transition made:
  + Added active pylon sprite.
  + Added turn on pylon animation 16 frames.
  + Added non active pylon sprite
  + Added talk to NPC hover animation (4 frames).
  + Added underground water animation (16 frames).
  + Made start phase, item button transition
  + Made selection UI animation (8 frame).
  + Made Item selection animation (14 Frame).
  + Made status selection aimation (1 Frame).
  + Made animation for skill Acid (10 frame).
  + Made animation for skill Eclipse (9 frame).
  + Made animation for skill Explosion (6 frame).
  + Made animation for skill Kirin (7 frame).
  + Made image for moon.
  + Made animation for skill Rai-U (11 frame).
  + Made animation for skill Slash (5 frame).
  + Made animation for skill Vine Lash (5 frame).
  + Made animation for skill Whirpool (6 frame).
* Talked on procedural generation of cave for new challenges each time.

o Made animation for skill Acid (10 frame).

o Made animation for skill Eclipse (9 frame).

o Made animation for skill Explosion (6 frame).

o Made animation for skill Kirin (7 frame).

o Made image for moon.

o Made animation for skill Rai-U (11 frame).

o Made animation for skill Slash (5 frame).

o Made animation for skill Vine Lash (5 frame).

o Made animation for skill Whirpool (6 frame).

- Made procedural random generation of cave for new challenges each time.

Task For Next Meeting:

* Progress on music section.
* Progress on story section.

Problems:

* None

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Abhinav Dahal

(2nd Supervisor)

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Prabal Gurung